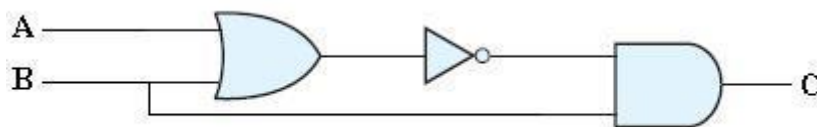


QUESTION BANK

DIGITAL FUNDAMENTALS PART – A

1. Apply De-Morgan's theorem to simplify $A+BC$.—
2. Define the term prime implicants and Essential prime implicants.
3. Draw the XOR logic using only NAND gates.
4. Implement the following Boolean function with NOR – NOR logic
 $F = \Pi(0,2, 4,5,6)$
5. Express the switching function $f(ABC) = B$ in terms of minterm.
6. Define minterm & Maxterm. Give examples.
7. Simplify the given Boolean Expression $F = x' + xy + xz' + xy'z'$.
8. Prove that the logical sum of all minterms of a Boolean function of 2 variables is 1.
9. Show that a positive logic NAND gate is a negative logic NOR gate.
10. If A & B are Boolean variables and if $A=1$ & $A+B=0$, Find B?
11. Realize $F = A'B + AB'$ using minimum universal gates.
12. Write the Boolean expression for the output of the system shown in figure.



13. Write down fan-in & fan-out of a standard TTL IC.
14. Prove that $AB + A'C + BC = AB + A'C$
15. Implement the following Boolean function with NAND – NAND logic

$$F = \sum(0,1, 3, 5)$$

7. Find a minimal SOP representation for $f(A,B,C,D,E)=\sum m(1,4,6,10,20,22,24,26)+d(0,11,16,27)$ using K-map method. Draw the circuit of the minimal expression using only NAND. (16)

8. (i) Given $Y(A, B, C, D) = \prod_M(0, 1, 3, 5, 6, 7, 10, 14, 15)$, draw the K-map and obtain the simplified expression. Realize the minimum expression using basic gates. (8)

(ii) Prove by perfect induction (8)

(i). $A + AB = A$

(ii) $A(A+B) = A$

(iii) $A + A'B = A + B$ and

(iv) $A(A'+B) = AB$

9. (i). Compare & contrast the features of TTL & CMOS logic families. (8)

(ii). List out the basic rules (laws) that are used in Boolean algebra expressions with example. (8)

10. Simplify using K-map to obtain minimum POS expression $(A'+B'+C+D)(A+B'+C+D)$

$(A+B+C+D')(A+B+C'+D')(A'+B+C+D')(A+B+C'+D)$. (16)

11. (i). Implement the expression $Y(A, B, C) = \prod_M(0, 2, 4, 5, 6)$ using only NOR-NOR logic. (8)

(ii). Draw the schematic and explain the operation of a CMOS inverter. Also explain its characteristics. (8)

12. (i). Express the Boolean function $F = XY + X'Z$ in product of maxterm. (4)

(ii). Simplify the 5 variable switching function using Karnaugh map
 $f(EDCBA) = \sum_m(3, 5, 6, 8, 9, 12, 13, 14, 19, 22, 24, 25, 30)$. (12)

UNIT –II COMBINATIONAL CIRCUIT DESIGN PART – A

1. What is combinational circuit? Give examples.
2. Draw the block diagram of n-bit parallel adder
3. Write an expression for borrow and difference in a full Subtractor circuit.
4. Differentiate a decoder from a Demultiplexer.
5. Design Half – adder using only NAND gates.
6. What is code converter? List their types.
7. Draw a logic diagram of 1 to 4 data distributor
8. Express Gray code 10111 into binary numbers.
9. Implement full adder using multiplexer.
10. Draw the block diagram of a 2's complement 4 – bit adder/ Subtractor.

11. Write the function table and logic diagram of a 4:1 data selector.
12. Implement the following function using suitable multiplexer $F = \Sigma m(0, 2, 5, 7)$
13. Relate carry generate, carry propagate, sum and carry-out of a carry look ahead adder.
14. Design a single bit magnitude comparator to compare two words A and B.
15. What is priority encoder?
16. Design a three bit even parity generator.
17. Draw the logic diagram of a serial adder.
18. Design a half subtractor combinational circuit to produce the outputs Difference and Borrow.
19. Draw the logic diagram of a 2 bit multiplier.
20. Suggest a solution to overcome the limitation on the speed of an adder.

PART – B

1. (i). Implement the following function using suitable multiplexer $F(A, B, C, D) = \Sigma(1, 3, 4, 11, 12, 13, 14, 15)$ (8)
 (ii). Draw the logic diagram of a 2-bit by 2-bit binary multiplier and explain its operation. (8)
2. Draw the block schematic of Magnitude comparator and explain its operation (16)
3. Draw & explain the block diagram of a 4-bit parallel adder / Subtractor (16)
4. Design & implement the conversion circuits for BCD to Excess – 3 code. (16)
5. (i) Design a BCD to Gray code converter. Uses don't care. (10)
 (ii) Implement full subtractor using Demultiplexer. (6)
6. Design an Excess – 3 to BCD code converter. Uses don't care (16)
7. (i). Implement full adder using decoder. (6)
 (ii). Realize $F(w, x, y, z) = \Sigma(1, 4, 6, 7, 8, 9, 10, 11, 15)$ using 8 to 1 Mux (10)
8. Explain the operation of carry look ahead adder with neat diagram (16)
9. (i). Draw and explain the BCD adder circuit. (10)
 (ii). Design a seven segment decoder circuit to display the numbers from 0 to 3. (6)
10. (i). Design & explain the working of Gray to BCD converter. (10)
 (ii). Explain even parity checker and generator. (6)
11. (i). Draw the logic diagram of BCD to Decimal decoder and explain its operations. (10)
 (ii). Design & explain the following circuits, (i) Comparator (ii) 4 to 1 Mux. (6)

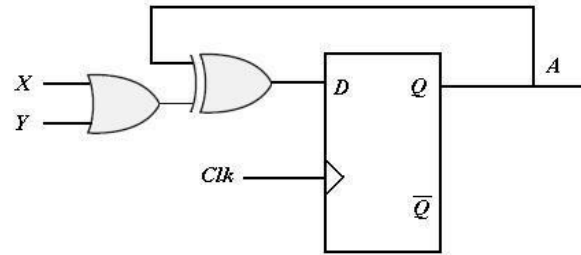
UNIT –III SYNCHRONOUS SEQUENTIAL CIRCUITS PART – A

1. Compare Asynchronous and Synchronous sequential logic.
2. Draw the state diagram and characteristics equation of a D FF.
3. What is latch? What is the difference between latch and flip flop?
4. Realize T Flip Flop using SR Flip Flop
5. How does the JK FF differ from an SR FF in its basic equation?
6. Define Synchronous counter.
7. Define Setup and Hold time.
8. What is the condition on JK FF to work as D FF?
9. What is race around condition? How do you eliminate it?
10. Mention any two differences between the edge triggering and level triggering.
11. Draw the state diagram of MOD -10 counters.
12. What is sequential circuit? Give some example.
13. Draw a NAND based logic diagram of Master Slave JK FF.
14. Convert Transparent flip flop into a JK flip flop.
15. Differentiate Asynchronous and Modulus counter
16. Define the terms State table and State Assignment.
17. What is meant by programmable counter? Mention its applications.
18. Draw the state table and excitation table of T flip flop.
19. How many Flip Flops are required to build a binary counter that counts from 0 to 1023.
20. Design a 3 bit ring counter and find the mod of a designed counter.

PART – B

1. i). Design and explain the working of an 4-bit Parallel counter (8) ii). Design and working of a BCD ripple counter with timing diagram. (8)

2. i). Design a 3 bit synchronous counter which counts in the sequence 000, 001, 011, 010, 100, 110, (repeat) 000, ... using D flip flop. (10)
- ii). Analyze the logic diagram and draw the state diagram for the given logic. (6)



3. i). Design and explain the working of an 4-bit Up/Down ripple counter (8)
- ii). Design and working of a synchronous MOD- 5 counter. (8)
4. i). Design a synchronous counter with states 0, 1, 2, 3, 0, 1, using JK flip flop. (8)
- ii). Construct a JK FF using a D FF, a 2:1 Multiplexer and an inverter. (8)
5. i). Design and explain the working of an 4-bit Up/Down Parallel counter. (8)
- ii). Design and working of a synchronous MOD- 6 counter using JK FF. (8)
6. i). Design a synchronous 3-bit counter which counts in the sequence 1, 3, 2, 6, 7, 5, 4, (repeat) 1,3..... using T FF (10)
- ii). Realize JK Flip Flop using SR Flip Flop (6)
7. Design a sequence detector which detects the sequence 01110 using D flip flop (16)
8. (i). Explain the operation of universal shift register with neat block diagram. (8)
- (ii). Explain the working Master/Slave JK FF (8)
9. i). Draw the logic diagram for a 5- bit serial load shift register using D FF & explain. (10)
- ii). Write notes on state minimization. (6)
10. Draw a 4-bit SISO SIPO, PIPO and PISO shift register and draw its waveforms (16)
11. i). Draw an asynchronous decade counter & explain its operation with neat waveforms. (8)
- ii). Design a 3-bit binary counter using T FF that has a repeated sequence of 6 states. 000-001-010-011-100-101-110. Give the state table, state diagram & logic diagram. (8)
12. i). Design and explain the working of a MOD-11 counter. (8) ii). Design a counter to count the sequence 0, 1, 2, 4, 5, 6,... using SR FF's (8)

UNIT –IV

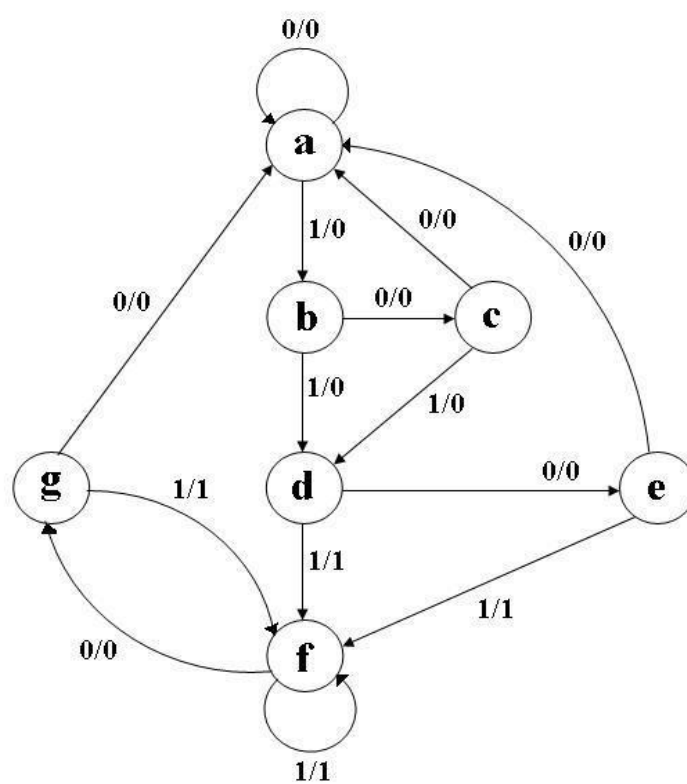
ASYNCHRONOUS SEQUENTIAL CIRCUITS PART – A

1. Differentiate synchronous and asynchronous sequential circuits?
2. What are the two types of Asynchronous sequential circuits?

3. Differentiate Moore machine and Mealy machine.
4. Define flow table and primitive flow table.
5. Write a Verilog HDL model of a full subtractor circuit.
6. Define state table and state assignment.
7. Draw the basic building blocks of an Algorithmic State Machine chart?
8. Differentiate stable and unstable state.
9. Write a Verilog behavioral model of a Transparent flip flop with reset input.
10. Draw block diagram for Moore and Mealy model.
11. Define the terms race and critical race.
12. What is a state diagram? Give an example
13. Write a Verilog code for 4-to-2 Encoder using gate level model.
14. What are Hazards? How it can be avoided?
15. Compare the ASM chart with a conventional flow chart.
16. Differentiate fundamental mode and pulse mode asynchronous sequential circuits.
17. Design a 3 input NAND gate using Verilog.
18. What is the cause for essential Hazard?
19. Write a Verilog model of a full subtractor circuit.
20. Write analysis procedure of synchronous sequential circuits.

PART – B

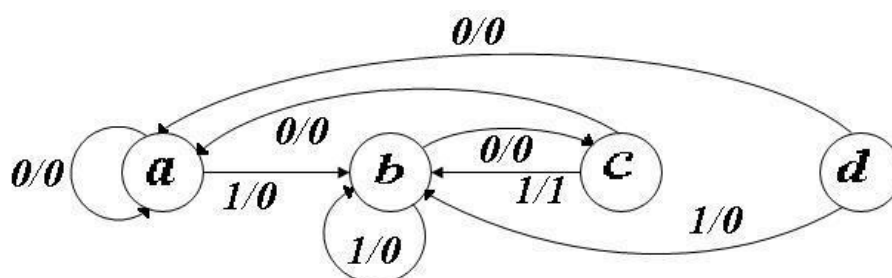
1. Design a clocked synchronous sequential logic circuit using JK flip flops for the following state diagram. Use state reduction if possible. (16)



2. What is a Hazard? What are the types of hazards? Check whether the following circuit contains a hazard or not $Y = x_1x_2 + x_2'x_3$. If the hazard is present, demonstrate its removal. (16)

3. Design a clocked sequential machine using JK flip flops for the state diagram shown

in figure.
reduction
possible
make
state

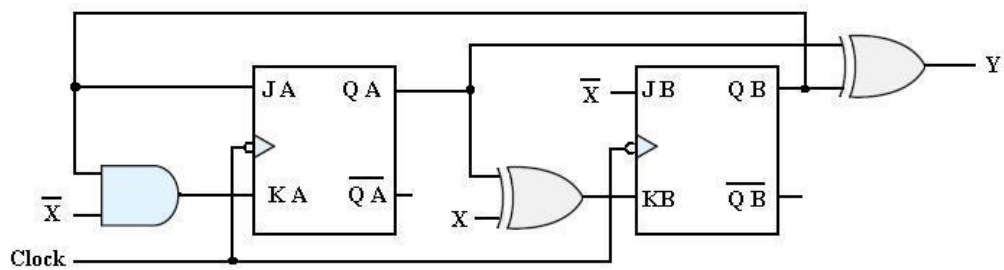


Use state
if
and
proper

assignment.

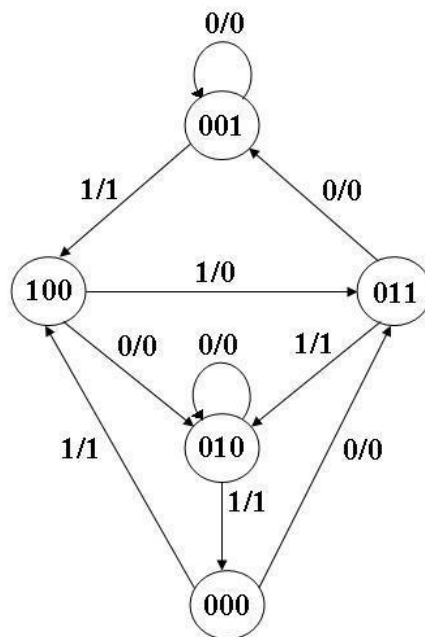
(16)

4. Derive the transition table, state table and state diagram for moor sequential circuit shown in below figure. (16)



5. Sequential circuit has three flip flops A, B, and C; one input x_{in} ; and one output y_{out} . The state diagram is shown in below figure. The circuit is to be designed by treating the unused states as don't care conditions. Analyze the circuit obtain from the design to determine the effect of the unused states. Use T flip flops in the design.

(16)



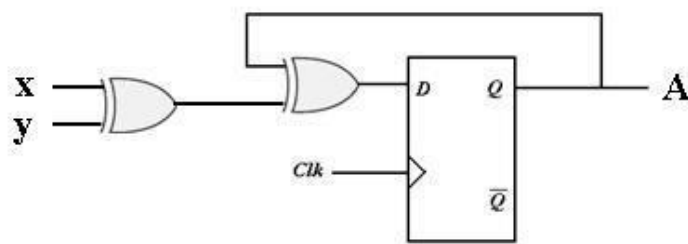
6. i). Reduce the number of states in the following state table, and tabulate the reduced

state table.

(8)

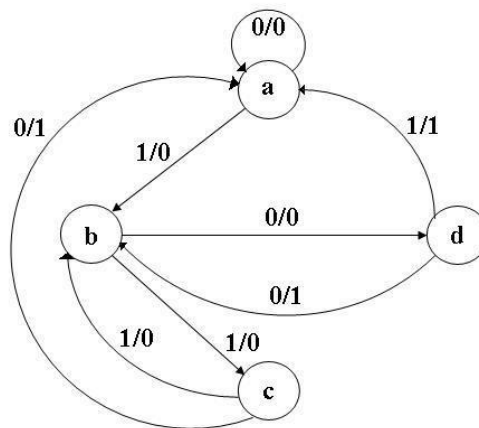
Present State			Next State			Output		
			X = 0	X = 1		X = 0	X = 1	
a	f	b	0	0		b	d	c
0	0		c	f	e	0	0	d g a
1 0 e d c 0 0 f f b 1 1 g g h 0 1								
h			g			a		
						1		
						0		

- ii). Analyze the synchronous sequential logic circuit and derive the transition table and state diagram. (8)



7. Design a clocked synchronous sequential machine using T flip flops for the following state diagram. Use state reduction if possible .also use straight binary state assignment.

(16)

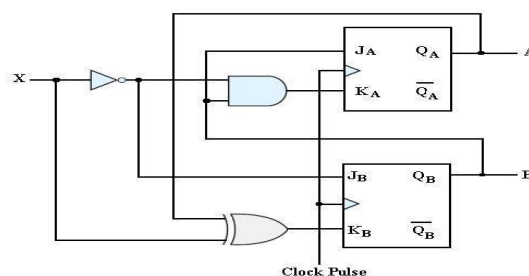


8. i).What is hazards? Give hazard free realization for the following Boolean function.

$$F(A, B, C, D) = \sum m(0, 2, 6, 7, 8, 10, 12) \quad (10)$$

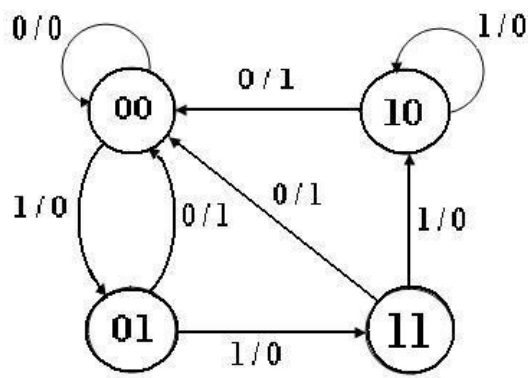
- ii).Differentiate Moore and Mealy machines with block diagram (6)

9. Derive the state table and state diagram of the sequential circuit shown in below figure. Explain the function that the circuit performs. (16)



10. Design a clocked synchronous sequential logic circuit for the following state diagram.

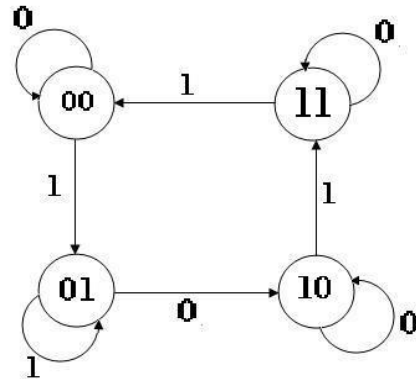
Use state reduction if possible. (1) Using D flip flops (2) Using T flip flops (16)



11. i). For the state below figure, design a synchronous sequential circuit using JK flip flops.

diagram shown in

(12)



- ii). What is ASM? Give the basic notations.

(4)

12. i). What are static and dynamic hazards? Give static – 0 hazard free realizations for the following Boolean function. $F(A, B, C, D) = \Pi_M(3, 4, 5, 7, 9, 13, 14, 15)$. (12) ii). Write the design procedure for Asynchronous sequential logic circuits. (4) **UNIT –V**

MEMORY DEVICES AND DIGITAL INTEGRATED CIRCUITS

PART – A

- How the memories are classified.
- What is an EPROM?
- Compare and contrast static RAM and dynamic RAM
- What is PLD? List their types.
- Explain write operation with an example.
- Distinguish between PAL and PLA.
- Which memory is called volatile? Why?
- Write the advantages of EPROM over a PROM.
- Compare the features of PROM, PAL and PLA
- What is access time and cycle time of a memory?

11. What is PLA? How does it differ from PAL and GAL?
12. What is memory decoding?
13. Implement the Exclusive-OR function using PROM
14. Write the advantages of E^2 PROM over an EPROM.
15. Implement the function $F1 = \sum (0, 1, 2, 5, 7)$ and $F2 = \sum (1, 2, 4, 6)$ using PROM.
16. Draw the static and dynamic RAM cells.
17. Implement a 2-bit multiplier using ROM.
18. What is meant by memory expansion? Mention its limit.
19. Compare PLD's with FPGA.
20. Draw the equivalent logic circuit of a binary memory cell that stores one bit of information.

PART – B

1. i). Give the classification of semiconductor memories (8)
ii). Implement the following function using PLA $F1 = \sum (2, 4, 5, 10, 12, 13, 14)$ and $F2 = \sum (2, 9, 10, 11, 13, 14, 15)$. (8)
2. i). Realized BCD to Excess-3 code using ROM array (8) ii). With logic diagram, explain the basic macrocell. (8) 3. i). Write short note on RAM, types of ROMs (10)
ii). Implement the following function using PLA $F1 = \sum (0, 1, 2, 4)$ and $F2 = \sum (0, 5, 6, 7)$. (6)
4. i). Realize the following function using PAL
 $F1(x, y, z) = \sum (1, 2, 4, 5, 7)$. And $F2(x, y, z) = \sum (0, 1, 3, 5, 7)$ (8) ii). Write a note on FPGA with neat diagram. (8)
5. i). Explain read cycle and write cycle timing parameter with the help of timing diagram. (10) ii). A combinational circuit is defined as the function $F1 = AB'C' + AB'C + ABC$ and $F2 = A'BC + AB'C + ABC$. Implement the digital circuit with a PLA having 3 inputs, 3 product terms and 2 outputs. (6)
6. i). Write short notes on PLD, types of PLDs. (8)
ii). Implement the following Boolean function using $3 \times 4 \times 2$ PLA, $F1(x, y, z) = \sum (0, 1, 3, 5)$ and $F2(x, y, z) = \sum (3, 5, 7)$ (8)
7. Design using PAL the following Boolean functions (16)
 $W(A, B, C, D) = \sum (2, 12, 13)$
 $X(A, B, C, D) = \sum (7, 8, 9, 10, 11, 12, 13, 14, 15)$
 $Y(A, B, C, D) = \sum (0, 2, 3, 4, 5, 6, 7, 8, 10, 11, 15)$
 $Z(A, B, C, D) = \sum (1, 2, 8, 12, 13)$
8. i). Design a combinational circuit using ROM. The circuit accepts a three bit number and outputs a binary number equal to the square of the input number. (8)
ii). Describe the RAM organization. (8)
9. i). Draw a PLA circuit to implement the function $F1 = A'B + AC'$, $F2 = (AC + AB + BC)'$ (8)

ii). Write short notes on EPROM and EEPROM. (8)

10. i). Realize the following function using PLA $F(w, x, y, z) = \Pi(0, 3, 5, 7, 12, 15)$

+ d(2, 9). (8) ii). Implement Binary to Gray code converter using PROM devices (8)

11. Implement the following Boolean functions using $4 \times 3 \times 4$ PAL (16)

i. $W(A, B, C, D) = \sum(0, 2, 6, 7, 8, 9, 12, 13)$ ii. $X(A, B, C, D)$
 $= \sum(0, 2, 6, 7, 8, 9, 12, 13, 14)$. iii. $Y(A, B, C, D) = \sum(2, 3, 8,$
 $9, 10, 12, 13)$ iv. $Z(A, B, C, D) = \sum(1, 3, 4, 6, 9, 12, 14)$

12. i). Explain the principle of operation of Bipolar SRAM cell. (8)

ii). How can one make 64X8 ROM using 32X4 ROMs? Draw such a circuit & explain.

(8)